#### **HW08 Problem Set**

CS-3160

## **Assignment**

HW08: Sebesta: Problem Set: 11.(7,8,12,15), Programming Exercises: 11.(1,2,5,10) HANDWRITTEN – Due at beginning of class on due date.

PROGRAM – Due at midnight, via Blackboard, at midnight on day prior to due date.

### **Handwritten Portion**

- 7. Explain the dangers of C's approach to encapsulation.
- 8. Why didn't C++ eliminate the problems discussed in Problem 7?
- 12. Why are destructors rarely used in Java but essential in C++?
- Explain why naming encapsulations are important for developing large programs.

# CS-3160 **Programming Portion**

# NOTE: For ALL of these programs, you are to use PYTHON (v3.3 or later)

- Design an abstract data type for a matrix with integer elements in a language that you know, including operations for addition, subtraction, and matrix multiplication.
- 2. Design a queue abstract data type for float elements in a language that you know, including operations for enqueue, dequeue, and empty. The dequeue operation removes the element and returns its value.
- 5. Write an abstract data type for complex numbers, including operations for addition, subtraction, multiplication, division, extraction of each of the parts of a complex number, and construction of a complex number from two floating-point constants, variables, or expressions. Use Ada, C++, Java, C#, or Ruby.
- 10. Write an abstract data type for rational numbers (a numerator and a denominator). Include a constructor and methods for getting the numerator, getting the denominator, addition, subtraction, multiplication, division, equality testing, and display. Use Java, C#, C++, Ada, or Ruby.

### **Grading Rubric**

The assignment is worth 25 pts (as a whole) and the score will be recorded as a percentage of that amount.

	Handwritten				Programming			
Problem	7	8	12	15	1	2	5	10
Points	2	2	2	2	4	4	5	4

10% Physical Format

50% Answers correct (and supported by work)

40% Effort evidenced by the submitted work