CS-3020

# <u>Assignment</u>

Deitel & Deitel Exercises 15.6, 15.9

# HW08-1: (Deitel & Deitel Exercise 15.6)

**15.6** *(File Browser)* Create a file browser (similar to Windows Explorer) based on the programs in Figs. 15.14, 15.28 and 15.31. The file browser should have a TreeView, which allows the user to browse directories. There should also be a ListView, which displays the contents (all subdirectories and files) of the directory being browsed. Double clicking a file in the ListView should open it, and double clicking a directory in either the ListView or the TreeView should browse it. If a file or directory cannot be accessed because of its permission settings, notify the user.

# HW08-2: (Deitel & Deitel Exercise 15.9)

**15.9** (*Restaurant Bill Calculator*) A restaurant wants an app that calculates a table's bill. The app should display all the menu items from Fig. 15.53 in four ComboBoxes. Each ComboBox should contain a category of food offered by the restaurant (Beverage, Appetizer, Main Course and Dessert). The user can choose from one of these ComboBoxes to add an item to a table's bill. As each item is selected in the ComboBoxes, add the price of that item to the bill. The user can click the Clear Bill Button to restore the Subtotal:, Tax: and Total: fields to \$0.00.

| Name            | Category    | Price   | Name            | Category    | Price   |
|-----------------|-------------|---------|-----------------|-------------|---------|
| Soda            | Beverage    | \$1.95  | Chicken Alfredo | Main Course | \$13.95 |
| Tea             | Beverage    | \$1.50  | Chicken Picatta | Main Course | \$13.95 |
| Coffee          | Beverage    | \$1.25  | Turkey Club     | Main Course | \$11.95 |
| Mineral Water   | Beverage    | \$2.95  | Lobster Pie     | Main Course | \$19.95 |
| Juice           | Beverage    | \$2.50  | Prime Rib       | Main Course | \$20.95 |
| Milk            | Beverage    | \$1.50  | Shrimp Scampi   | Main Course | \$18.95 |
| Buffalo Wings   | Appetizer   | \$5.95  | Turkey Dinner   | Main Course | \$13.95 |
| Buffalo Fingers | Appetizer   | \$6.95  | Stuffed Chicken | Main Course | \$14.95 |
| Potato Skins    | Appetizer   | \$8.95  | Apple Pie       | Dessert     | \$5.95  |
| Nachos          | Appetizer   | \$8.95  | Sundae          | Dessert     | \$3.95  |
| Mushroom Caps   | Appetizer   | \$10.95 | Carrot Cake     | Dessert     | \$5.95  |
| Shrimp Cocktail | Appetizer   | \$12.95 | Mud Pie         | Dessert     | \$4.95  |
| Chips and Salsa | Appetizer   | \$6.95  | Apple Crisp     | Dessert     | \$5.95  |
| Seafood Alfredo | Main Course | \$15.95 |                 |             |         |

Fig. 15.53 | Food items and prices. (Part 2 of 2.)

```
// Fig. 15.14: LinkLabelTestForm.cs
 Т
2
    // Using LinkLabels to create hyperlinks.
3
    using System:
    using System.Windows.Forms;
 4
 5
 6
    namespace LinkLabelTest
7
    £
       // Form using LinkLabels to browse the C:\ drive,
8
9
       // load a web page and run Notepad
10
       public partial class LinkLabelTestForm : Form
II.
       {
12
          // constructor
13
          public LinkLabelTestForm()
14
           {
15
              InitializeComponent();
16
          } // end constructor
17
          // browse C:\ drive
18
19
          private void cDriveLinkLabel_LinkClicked( object sender,
              LinkLabelLinkClickedEventArgs e )
20
21
           {
              // change LinkColor after it has been clicked
22
              driveLinkLabel.LinkVisited = true:
23
24
              System.Diagnostics.Process.Start( @"C:\" );
25
          } // end method cDriveLinkLabel_LinkClicked
26
27
28
          // load www.deitel.com in web browser
          private void deitelLinkLabel_LinkClicked( object sender,
29
              LinkLabelLinkClickedEventArgs e )
30
31
          {
32
              // change LinkColor after it has been clicked
33
              deitelLinkLabel.LinkVisited = true;
34
35
              System.Diagnostics.Process.Start( "http://www.deitel.com" );
          } // end method deitelLinkLabel_LinkClicked
36
37
          // run app Notepad
38
          private void notepadLinkLabel_LinkClicked( object sender,
39
              LinkLabelLinkClickedEventArgs e )
40
          {
41
              // change LinkColor after it has been clicked
42
43
              notepadLinkLabel.LinkVisited = true;
44
              // program called as if in run
45
              // menu and full path not needed
46
              System.Diagnostics.Process.Start( "notepad" );
47
48
         // end method notepadLinkLabel_LinkClicked
        } // end class LinkLabelTestForm
49
50
    } // end namespace LinkLabelTest
```



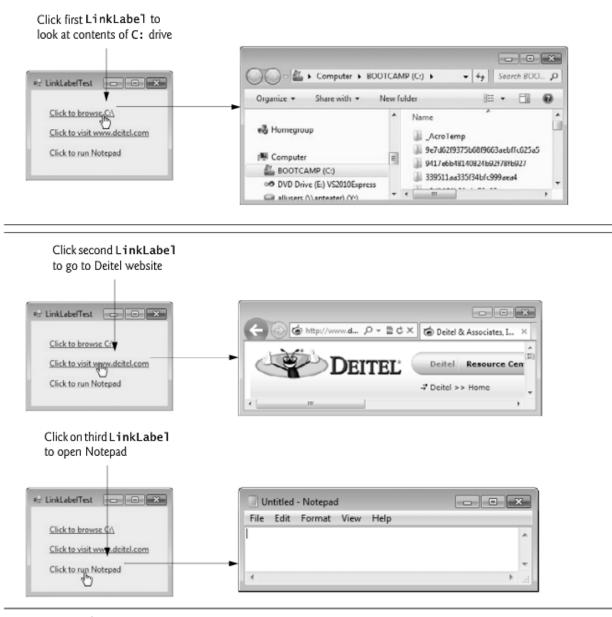


Fig. 15.14 | LinkLabels used to link to a drive, a web page and an app. (Part 3 of 3.)

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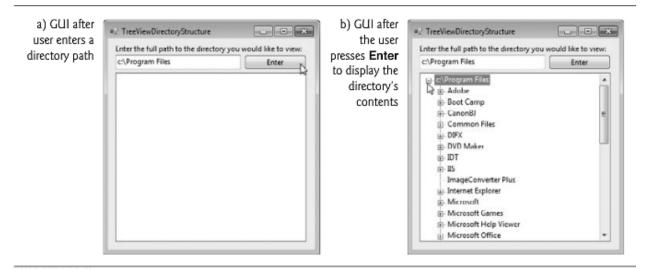
```
// Fig. 15.28: TreeViewDirectoryStructureForm.cs
 Т
 2
    // Using TreeView to display directory structure.
 3
    using System;
    using System.Windows.Forms;
 4
 5
    using System.IO;
 6
    namespace TreeViewDirectoryStructure
 7
 8
    ł
       // Form uses TreeView to display directory structure
 9
10
       public partial class TreeViewDirectoryStructureForm : Form
II.
        {
           string substringDirectory; // store last part of full path name
12
13
14
           // constructor
           public TreeViewDirectoryStructureForm()
15
16
           {
17
              InitializeComponent();
18
           } // end constructor
19
           // populate current node with subdirectories
20
           public void PopulateTreeView(
21
22
               string directoryValue, TreeNode parentNode )
23
           {
              // array stores all subdirectories in the directory
24
              string[] directoryArray =
25
26
                 Directory.GetDirectories( directoryValue );
27
28
              // populate current node with subdirectories
29
              try
30
              {
                 // check to see if any subdirectories are present
31
                 if ( directoryArray.Length != 0 )
32
33
                 {
                    // for every subdirectory, create new TreeNode,
34
                    // add as a child of current node and recursively
35
                    // populate child nodes with subdirectories
36
37
                    foreach ( string directory in directoryArray )
38
                    {
                       // obtain last part of path name from the full path
39
                       // name by calling the GetFileNameWithoutExtension
40
                       // method of class Path
41
42
                       substringDirectory =
                          Path.GetFileNameWithoutExtension( directory );
43
44
                       // create TreeNode for current directory
45
                       TreeNode myNode = new TreeNode( substringDirectory );
46
```

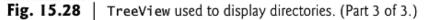
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| 47 |   |
|----|---|
| 48 | <pre>// add current directory node to parent node</pre>                 |
| 49 | parentNode.Nodes.Add( myNode );   |
| 50 |   |
| 51 | <pre>// recursively populate every subdirectory</pre>                   |
| 52 | <pre>PopulateTreeView( directory, myNode );</pre>                       |
| 53 | } // end foreach  |
| 54 | } // end if   |
| 55 | } //end try   |
| 56 |   |
| 57 | // catch exception  |
| 58 | <pre>catch ( UnauthorizedAccessException )</pre>                        |
| 59 | {   |
| 60 | <pre>parentNode.Nodes.Add( "Access denied" );</pre>                     |
| 61 | } // end catch  |
| 62 | <pre>} // end method PopulateTreeView</pre>                             |
| 63 |   |
| 64 | // handles enterButton click event                                      |
| 65 | <pre>private void enterButton_Click( object sender, EventArgs e )</pre> |
| 66 | {   |
| 67 | // clear all nodes  |
| 68 | directoryTreeView.Nodes.Clear();  |
| 69 |   |
| 70 | <pre>// check if the directory entered by user exists</pre>             |
| 71 | <pre>// if it does, then fill in the TreeView,</pre>                    |
| 72 | // if not, display error MessageBox                                     |
| 73 | <pre>if ( Directory.Exists( inputTextBox.Text ) )</pre>                 |
| 74 | {   |
| 75 | <pre>// add full path name to directoryTreeView</pre>                   |
| 76 | <pre>directoryTreeView.Nodes.Add( inputTextBox.Text );</pre>            |
| 77 | ,   |
| 78 | // insert subfolders  |
| 79 | PopulateTreeView(   |
| 80 | <pre>inputTextBox.Text, directoryTreeView.Nodes[ 0 ] );</pre>           |
| 81 | }   |
| 82 | // display error MessageBox if directory not found                      |
| 83 | else  |
| 84 | MessageBox.Show( inputTextBox.Text + " could not be found."             |
| 85 | "Directory Not Found", MessageBoxButtons.OK,                            |
| 86 | MessageBoxIcon.Error );   |
| 87 | } // end method enterButton_Click                                       |
| 88 | } // end class TreeViewDirectoryStructureForm                           |
| 89 | } // end namespace TreeViewDirectoryStructure                           |
|    | , ,,  |

ig. 15.28 | TreeView used to display directories. (Part 2 of 3.)

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```
// Fig. 15.31: ListViewTestForm.cs
 L
 2
    // Displaying directories and their contents in ListView.
 3
    using System;
 4
    using System.Windows.Forms;
 5
    using System.IO;
 6
 7
    namespace ListViewTest
 8
    {
 9
       // Form contains a ListView which displays
       // folders and files in a directory
10
       public partial class ListViewTestForm : Form
H
12
       {
13
           // store current directory
           string currentDirectory = Directory.GetCurrentDirectory();
14
15
           // constructor
16
           public ListViewTestForm()
17
18
           {
              InitializeComponent();
19
           } // end constructor
20
```

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21

```
// browse directory user clicked or go up one level
22
23
          private void browserListView_Click( object sender, EventArgs e )
24
          {
25
             // ensure an item is selected
26
             if ( browserListView.SelectedItems.Count != 0 )
27
             {
28
                 // if first item selected, go up one level
29
                 if ( browserListView.Items[ 0 ].Selected )
30
                 {
31
                    // create DirectoryInfo object for directory
32
                    DirectoryInfo directoryObject =
                       new DirectoryInfo( currentDirectory );
33
34
                    // if directory has parent, load it
35
36
                    if ( directoryObject.Parent != null )
37
                    {
                       LoadFilesInDirectory(
38
                          directoryObject.Parent.FullName );
39
                    } // end if
40
                 } // end if
41
42
43
                 // selected directory or file
44
                else
45
                 {
                    // directory or file chosen
46
47
                    string chosen = browserListView.SelectedItems[ 0 ].Text;
48
49
                    // if item selected is directory, load selected directory
50
                    if ( Directory.Exists(
                       Path.Combine( currentDirectory, chosen ) ) )
51
52
                    {
53
                       LoadFilesInDirectory(
                          Path.Combine( currentDirectory, chosen ) );
54
55
                    } // end if
                 } // end else
56
57
                 // update displayLabel
58
                displayLabel.Text = currentDirectory;
59
60
             } // end if
          } // end method browserListView_Click
61
62
```

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```
63
           // display files/subdirectories of current directory
           public void LoadFilesInDirectory( string currentDirectoryValue )
64
65
           {
66
              // load directory information and display
67
              try
68
              {
                 // clear ListView and set first item
69
70
                 browserListView.Items.Clear();
                 browserListView.Items.Add( "Go Up One Level" );
71
72
73
                 // update current directory
74
                 currentDirectory = currentDirectoryValue;
                 DirectoryInfo newCurrentDirectory =
75
76
                    new DirectoryInfo( currentDirectory );
77
78
                 // put files and directories into arrays
79
                 DirectoryInfo[] directoryArray =
80
                    newCurrentDirectory.GetDirectories();
                 FileInfo[] fileArray = newCurrentDirectory.GetFiles();
81
82
83
                 // add directory names to ListView
84
                 foreach ( DirectoryInfo dir in directoryArray )
85
                 £
86
                    // add directory to ListView
                    ListViewItem newDirectoryItem =
87
                       browserListView.Items.Add( dir.Name );
88
89
                    newDirectoryItem.ImageIndex = 0; // set directory image
90
91
                 } // end foreach
92
                 // add file names to ListView
93
                 foreach ( FileInfo file in fileArray )
94
95
                 {
                    // add file to ListView
96
97
                    ListViewItem newFileItem =
                       browserListView.Items.Add( file.Name );
98
99
                    newFileItem.ImageIndex = 1; // set file image
100
101
                 } // end foreach
              } // end try
102
103
104
              // access denied
105
              catch (UnauthorizedAccessException)
106
              {
                 MessageBox.Show( "Warning: Some files may not be " +
107
                    "visible due to permission settings",
108
109
                    "Attention", 0, MessageBoxIcon.Warning );
              } // end catch
110
           } // end method LoadFilesInDirectory
III.
112
```

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| 113 | // handle load event when Form displayed for first time                        |
|-----|--|
| 114 | <b>private void</b> ListViewTestForm_Load( <b>object</b> sender, EventArgs e ) |
| 115 | {  |
| 116 | // add icon images to ImageList  |
| 117 | fileFolderImageList.Images.Add( Properties.Resources.folder );                 |
| 118 | <pre>fileFolderImageList.Images.Add( Properties.Resources.file );</pre>        |
| 119 |  |
| 120 | // load current directory into browserListView                                 |
| 121 | LoadFilesInDirectory( currentDirectory );                                      |
| 122 | displayLabel.Text = currentDirectory;  |
| 123 | } // end method ListViewTestForm_Load  |
| 124 | } // end class ListViewTestForm  |
| 125 | } // end namespace ListViewTest  |

| a) GUI showing app's<br>default folder          | ListViewTest      Location: C\books\2010\vcsharp2010htp\examples\ch15\Fig15_31\ListViewTest\ListViewTest\bin\Debug      Go Up One Level     ListViewTest.exe     ListViewTest.vshost.exe     ListViewTest.vshost.exe.manifest |
|---|---|
| <li>b) GUI showing the<br/>contents of the</li> | ListViewTest  |
| c:\Users<br>directoy                            | Go Up One Level   |
|   | All Users<br>Default<br>Default User<br>Public<br>desktop.ini<br>Paul   |
| c) Dialog that                                  | Attention   |
| appears if you try<br>to access a               |   |
| directory for which                             | Warning: Some files may not be visible due to permission settings   |
| you do not have                                 |   |
| permission                                      | ОК  |

Fig. 15.31 | ListView displaying files and folders. (Part 4 of 4.)

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# **Grading Rubric**

Each problem is worth 10 pts (score will be recorded as a percentage of that amount)

10% Properly submitted10% Properly named20% Adequate comments10% Runs20% Produces correct output30% Effort evidenced by the submitted work